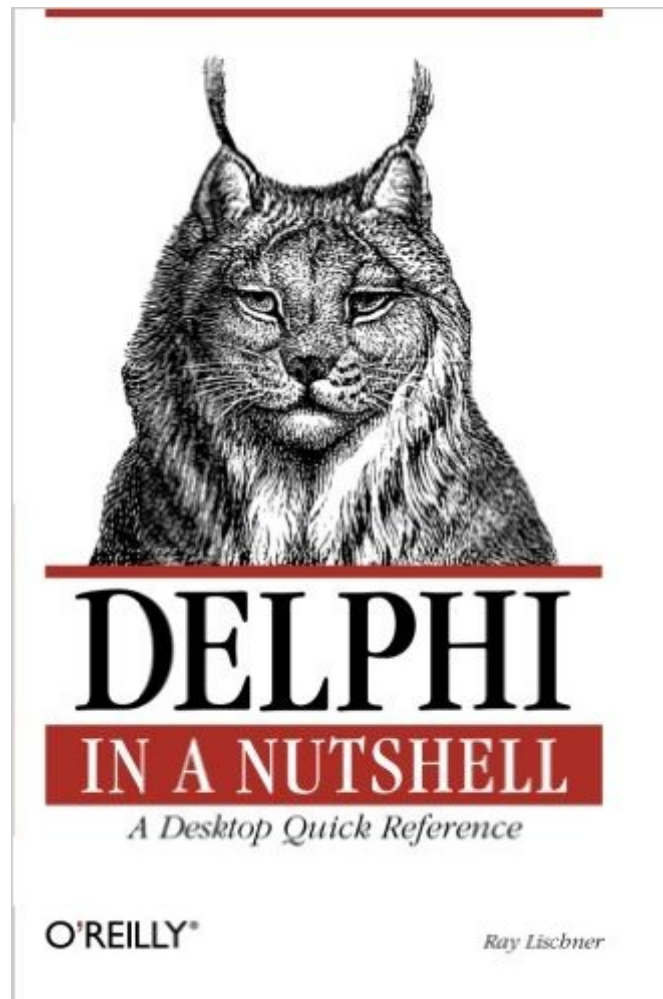


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# Delphi In A Nutshell (In A Nutshell (O'Reilly))



## Synopsis

With a new name and a new focus on CORBA, database drivers, and Microsoft Back Office applications, Inprise/Borland Delphi is enjoying a resurgence, with a growing user base of programmers who use Delphi for rapid development of enterprise computing applications. Not to rest on success, the latest version of Delphi, Version 5, includes further expansion and refinement of the 3-tier application framework introduced in Delphi 4 and has resulted in a prize-winning product. Delphi in a Nutshell is the first concise reference to Borland/Inprise Delphi available. It succinctly collects all the information you need in one easy-to-use, complete, and accurate volume that goes beyond the product documentation itself. Delphi in a Nutshell starts with the Delphi object model and how to use RTTI (Run Time Type Information) for efficient programming. The rest of the book is the most complete Delphi Pascal language reference available in print, detailing every language element with complete syntax, examples, and methods for use. The book concludes with a look at the compiler, discussing compiler directives in depth.

## Book Information

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## Customer Reviews

If you frequent the many Delphi newsgroups and programming lists available to all via the Web as I do, you'll note one question in particular that gets asked time and time again. "Can you please advise as to a good Delphi book?" It's a question that comes in many flavors, depending of course upon the proficiency of the writer, but unfortunately is rarely answered sufficiently. Not that there

aren't quite a few high-quality books being published on the subject. There are! But like so many informational resources today, these books are usually written in devotion to one or two particular areas of Delphi interest or endeavor! Great for those who already command the language and need to explore in more detail their current needs. And of course there are a few beginner's books to be found, but these seem to mostly rehash simple descriptions of the VCL components, or take the reader on an example-filled journey through basic programming situations without considering the basic information necessary to satisfying the beginner's need to know why! "Delphi in a Nutshell" is the first and ONLY manual on the Delphi programming system that blends a complete overview of the subject with the kind of nuts and bolts information that every programmer, regardless of skill level, needs available every single day! Starting with a very precise look at what a Delphi project is, how it is managed, and the many files that make it up, Lischner continues ferociously into Types, Arrays, Methods, Exception handling, pointers, and just about every conditional need a programmer might come up against! A whole chapter is devoted to the Delphi Object Model, another on Runtime Type Information, and yet another on Threads called "Concurrent Programming"...

As a consultant who believes the emphasis on idea generation is wildly overblown, and that there is far too little focus on idea execution, I was glad to hear that VJ Govindarajan and Chris Trimble were developing a book focused on "solving the execution challenge". Frankly, all the flash and sizzle of trend spotting, understanding customer needs and idea generation is interesting, but it's in the idea management, evaluation, selection, prototyping and commercialization where all the heavy lifting gets done, and the real value added. I've really struggled to wrap my head around *The Other Side of Innovation*. What can you say about a book that is correct in all its recommendations yet doesn't seem to add anything new to the discussion. Everything that the authors talk about is absolutely correct, and perhaps needs to be rehashed again and again. In the introduction the authors use a mountain climbing metaphor to think about the focus on the exciting "summitting" but point out that achieving the summit is only half the job. What's left is the less interesting but equally important descent. Similarly, innovation requires both the generation of ideas and the evaluation and implementation of ideas, with implementation usually receiving the short shrift. This assertion is absolutely correct, but is it new? Implementation, whether it is focused on new ideas or an update to an existing product or service, is always the "hard part". The authors pursue a consistent definition of innovation, looking at several different models: \* innovation = ideas + execution \* innovation = ideas + motivation \* innovation = ideas + process But they don't seem to have a definitive answer. Again, interesting, but does this add to the conversation?

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